Welcome to Day Camp!

You are in Patrol 2 Check In/Check Out Form

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Just like Lord Robert Baden-Powell says, Let's have "FUN WITH A PURPOSE!"

Our Theme This Year Is

Under The Sea

Here you will find information to share with the kiddos about the theme and/or special notes about the stations. As a Den Walker, you are responsible for ensuring that you go over the enclosed info with the kids. There are some adventures or awards they may not be able to complete unless you cover this info. You will also find information for you and your fellow adults.

Patrol 2						
8:30 AM	CHECK IN					
8:40 AM	OPENING FLAC	G Monday	Tuesday		Thursday	Friday
8:55 AM	9:40 AM	Crafts	Wood		First Aid	Range 1
9:45 AM	10:30 AM	Den Time	Crafts		Wood	First Aid
10:35 AM	11:20 AM	Cooking	Den Time		Crafts	Wood
11:25 AM	12:10 PM	Range 2	Cooking		Den Time	Crafts
12:15 PM	1:00 PM	Lunch	Lunch		Lunch	Lunch
1:05 PM	1:50 PM	STEM	Range 2		Cooking	Den Time
1:55 PM	2:40 PM	Range 1	STEM		Range 2	Cooking
2:45 PM	3:30 PM	Flag	Range 1		STEM	Range 2
3:35 PM	4:20 PM	Wood	Flag		Range 1	STEM
4:25 PM CLOSING FLAG			4:30 PM	CHECKOUT		

Patrol 2 has OPENING FLAG on Thursday Morning

Day Camp Rules

(Follow the Scout Oath and Scout Law first and foremost)

- Buddy System We will be using the buddy system at ALL times during amp.
 Buddies MUST stay together. This includes going to the restroom OR to see the medic.
- 2. Scouts will be assigned to a Den (for Tigers, Wolves, Bears, and Webelos) or a Patrol (for Arrows of Light). Scouts are always to **STAY** with their Den or Patrol.
- 3. Scouts must have parent or guardian permission and sign out to leave the camp any time Day Camp is in session and must check out with the Nurse or Medic if medications were brought.
- 4. NO RUNNING IN CAMP unless it is required as part of an activity.
- 5. No climbing, horseplay, or fighting on tables, benches, or anywhere else in camp.
- 6. Stay out of areas not marked for Day Camp use.
- 7. No tobacco, alcohol, or drugs in camp. This includes e-cigarettes, vapes, etc.
- 8. Practice Leave No Trace skills by disposing of your trash in trash cans.
- 9. Scouts will be respectful to all staff, adults, other Scouts, and their property.
- 10. No disrespectful or rude language will be tolerated during camp.
- 11. **No** open toed/open heeled shoes for either kids OR adults.
- 12. Scouts must remain in uniform always. Changing clothing should be done in private.
- 13. Follow the Outdoor Code and Leave No Trace Principles by staying on established paths and not creating new trails.

Emergency Contact Info

Danny Hall – Day Camp Director

360.204.1516

Saffron Hodgson – Program Director

425.785.8072

Harrison Medical Center, Silverdale

360.337.8800

For Fire, EMS, and Police – 911

Emergency Drill Proceedures

Three Long Horn Blasts - Shut down all activities. Gather youth. Move youth to Flag station for muster (headcount). Station Staff leave last after all youth evacuated.

Once on location, take head count of all youth and adults with your Den. If ALL accounted for, have everyone take a seat and wait for further instruction. In the event of inclimate weather, we will have the Dens take shelter under the cooking shelter. In the event of fire in the campgrounds requiring evacuation, we will have ALL camp attendees, including staff, go to the parking lot, load youth into all available vehicles and transport them to Safeway, 26916 Maple Vly Hwy, Maple Valley, WA 98038. There we will get another head count and begin calling families.

Day Camp Directives

General

- Recycle items in appropriate containers. Clean Den areas daily.
- List of achievements will be provided to Camp Coordinators/Committee Chairs/Cubmasters.
- Camp certificates and patches will be sorted by pack and not camp den. If Pack is not at campfire, certificates will be delivered to attendees directly..
- Water coolers are for drinking water, NOT for cooling heads.
- NO dogs in camp either during camp OR at campfire. Service animals are permissible but must be certified/registered.
- Camp starts NO EARLIER than 815am. Adults MUST bring their Scout to the meeting area at the flag in the morning and pick them up from Den Walkers in the afternoon.
- Families will be responsible for their Scout when flag is over on Friday. During campfire, please keep your children with you. Wandering children in camp are discouraged.

Den Leaders

- Feel free to decorate your den area according to the theme.
- Be on time to your stations. Do **NOT** leave your station before the second horn. IF you have extra time at your station, please practice your den yell or skit.
- The Scouts are to do the work at all stations by themselves UNLESS the Scout has special needs necessitating assistance.
- Camp projects are **NOT** for den chiefs, den walkers, or station assistants. A limited number of projects may be available in the camp store for a cost.
- Attendance must be logged before opening flag EACH morning so that we may be sure that all Scouts are present and accounted for.
- If **YOU** are leaving camp before end of day, be sure to sign out at headquarters.
- ALL visitors must sign in AND sign out at headquarters.
- Den totes MUST be returned to the Quartermaster on Friday afternoon.
- If you are having trouble with a youth, do not hesitate to bring them to headquarters if necessary.
- We are all here to have FUN! Smile, laugh, and let the kids know YOU are having a great time. It will only enhance their experience!
- Bathrooms are for biological body wastes and toilet paper ONLY.

Scout Oath

On my honor, I will do my best

To do my duty to God and my country and to obey the Scout Law;

To help other people at all times;

To keep myself physically strong, mentally awake and morally straight.

Scout Law

A Scout is:

Trustworthy,

Loyal,

Helpful,

Friendly,

Courteous,

Kind,

Obedient,

Cheerful,

Thrifty,

Brave,

Clean,

and Reverent.

Cub Motto

Do Your Best!

The Outdoor Code

As an American, I will do my best to Be clean in my outdoor manners
Be careful with fire
Be considerate in the outdoors, and
Be conservation minded.

The Leave No Trace Principles

Know Before You Go

Stay On The Path

Trash Your Trash. ...

Leave What You Find. ...

Be Careful With Fire. ...

Respect Wildlife. ...

Be Considerate of Others In The Outdoors