



Cub Scout Arrow of Light Rank Requirements

- 1. Be active in your Webelos den for **at least six months** since completing the fourth grade or for at least six months since becoming 10 years old.
- 2. Complete each of the following Arrow of Light required adventures with your den or family (Keep in mind the rationale and the “take aways” stated at the beginning of each adventure and Do Your Best 😊):
 - a. Building a Better World
 - b. Outdoor Adventure
 - c. Duty to God in Action
 - d. Scouting Adventure
- 3. Complete one Webelos/Arrow of Light elective adventure of your den or family’s choosing.
- 4. With your parent or adult partner, complete the exercises in the pamphlet *How to Protect Your Children From Child Abuse: A Parent’s Guide*, and earn the [Cyber Chip](#) award for your age.*
- **If your family does not have Internet access at home AND you do not have ready Internet access at school or another public place or via a mobile device, the Cyber Chip portion of this requirement may be waived by your parent or adult partner.*



Webelos/AOL Elective Adventure: Art Explosion

Complete requirements 1-3. Requirement 4 is optional.

1. Visit an art museum, gallery, or exhibit. Discuss with an adult the art you saw. What did you like?

2. Create two self-portraits using two different techniques, such as drawing, painting, printmaking, sculpture, and computer illustration.

3. Do two of the following:

A. Draw or paint an original picture outdoors, using the art materials of your choice.

B. Use clay to sculpt a simple form.

C. Create an object using clay that can be fired, baked in the oven, or air-dried.

D. Create a freestanding sculpture or mobile using wood, metal, papier-mâché, or found or recycled objects.

E. Make a display of origami or kirigami projects.

F. Use a computer illustration or painting program to create a work of art.

G. Create an original logo or design. Transfer the design onto a T-shirt, hat, or other object.

H. Using a camera or other electronic device, take at least 10 photos of your family, a pet, or scenery. Use photo-editing software to crop, lighten or darken, and change some of the photos.

I. Create a comic strip with original characters. Include at least four panels to tell a story centered on one of the points of the Scout Law. Characters can be hand-drawn or computer-generated.

4. Choose one of the following methods to show your artwork:

A. Create a hard-copy or digital portfolio of your projects. Share it with your family and members of your den or pack.

B. Display your artwork in a pack, school, or community art show

Online museum links:

<https://art.seattleartmuseum.org/collections;jsessionid=B8D9988F44453533DF6A17163F89DC2D>

<https://www.moma.org/collection/?=undefined&page=2&direction=fwd>

<https://artsandculture.google.com/partner/van-gogh-museum?hl=en>

<https://artsandculture.google.com/partner/uffizi-gallery?hl=en>

April Week 1

◆ Activity: Touring the Exhibit(s) (Requirement 1)

- Enjoy touring the facility or web exhibits and allow time at each stop for Scouts to study the artworks and take notes.
- When the tour is finished, give each Scout an opportunity to ask questions of the tour guide, other experts at the location, or search answers online.
- As appropriate, have den members show their appreciation to the staff and any adult volunteers who helped with the outing or online navigating.

April Week 2

ACTIVITIES: SELF-PORTRAITS (REQUIREMENT 2)

Have each Scout create two self-portraits using the techniques they choose.

Self-portraits are interesting to children of this age and can help them recognize what makes them unique within their families, as Scouts, and as individuals. Here is one possible scenario:

◆ Activity 1: Self-Portrait I

- Divide the den members into buddy pairs or do with adult partner/ buddy pairs. Each Scout will take a close-up photo of their buddy in a way that represents the buddy's personality (e.g., climbing a tree, cooking in the kitchen, reading a book, etc.).
- Once the photos are shot, print them out.
- Now have each Scout recreate the photo of themselves using appropriate materials. The self-portrait may be done in pencil, ink, or paint.

◆ Activity 2: Self-Portrait II

Have each Scout do one more re-creation of the photo, this time using digital tools: a computer paint program, a more advanced creation tool like Photoshop®, or a basic animation program like Scratch.

April Week 2

◆ Activity 1: Art Projects (Requirement 3)

Webelos Scouts will work on the two art projects they selected, using the collected materials.

Note: Depending on how much time is available, they may need to start or finish their projects at home.

◆ Activity 2: Displaying Art (Requirement 4) • Once the projects are finished, have Scouts prepare methods of presenting their creations—either in portfolios or on public display.

- Scouts may want to present a collective den exhibit at the next pack meeting. If so, have them plan the exhibit now so they can quickly set it up later on. Three-dimensional projects, such as origami pieces or clay sculptures, would display nicely on a table with a tablecloth and boxes of various heights. Two-dimensional projects, such as comic strips or paintings, could be hung from a clothesline using clothespins or could be framed in simple, painted cardboard frames and hung.

- If the den chooses to create portfolios, the format could be digital (by taking photographs of each project and compiling them on a computer) or hard copy (by collecting actual pieces inside

a protective folder). An easy way to create a protective folder is to attach two pieces of foam core board with duct tape to create a “book” and punch holes on the opposite side for twine or ribbon handles. The size can be adjusted to fit the pieces of art.