



ALPINE DISTRICT CAMPOREE 2022 A Camporee Far- Far-Away!

The Camporee for Alpine District is organized and run by youth
from the
Order of the Arrow- Lamonti Tupso Illahee T'Kope Kwiskwis Lodge
CAMP EDWARD
June 10-12th 2022



25600-B Monroe Camp Rd
Snohomish, WA 98290

<https://www.seattlebsa.org/camp-pigott>

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Welcome to Space Scout Academy!

A new SITH Master has risen and is searching for a new apprentice to restore the forgotten SITH Order. To restore balance to the galaxy the Resistance is recruiting troops from across the galaxy. Troops will learn the way of the Space Scout in hopes of defeating this new threat.

Join the Space Scout Academy, build your skills, and see if your troop has what it takes to be the next Space Scouts!

Registration and Cost

Registration fees are non-refundable

\$30.00 Per Person Including Cub Scouts

Registration deadline is June 5th, 2022. After June 5th 2022 a Late fee of an additional \$5.00 will be charged per person. You may pre-register online at the link below. If you fail to pre-register, we cannot guarantee an adequate number of patches. Proof of registration will be required to Check into campsites and receive patches and awards. Cub Scouts are allowed to attend with their parent. In order to stay overnight the youth & their parent must stay per the guide to safe scouting. Medical & Covid19 forms required.

MEDICAL A&B PLUS COVID19 WAIVER FORMS ARE REQUIRED AT CHECK-IN. TROOPS WITHOUT WILL BE NOT ALLOWED TO PARTICIPATE.

Registration and payment is **ONLINE** at Chief Seattle Council

<http://seattlebsa.org/alpine>

Scroll down to the Alpine District Camporee link, or click Events & Training. Then click the Register Now button on the Camporee announcement.

Check-In and Campsite Set-Up

Upon request of camp rangers, vehicles are not allowed at the campsites. All vehicles except identified staff vehicles must park in the designated parking area. This is to leave room for emergency and ranger vehicles.

Troops should be prepared to hike in gear to campsite from parking lot. Wagons may be available for use. **Troops will be assigned their designated campsite upon arrival.**

Unit Check in will begin at 5:00 pm on Friday June 10th and will close at 10:00 pm. Troops who will be arriving later than 10:00 pm may take longer to check in and may have difficulty finding a campsite. If your troop intends on arriving Saturday morning we ask that you inform us ahead of time and to arrive before 9:00 am.

Units are expected to bring the following to check in and will not be permitted to check in without them.

- **Unit Registration Form:** (Refer to end of this packet). Crucial for Camp Evacuation Procedures.
- **Medical Forms A&B** (C is only required for Campouts lasting longer than 72 hours) (**Individual BSA Covid19 waiver form Required with Medical Form**) **Covid19 waiver forms can be found at council website.**
<https://seattlebsa.org/camping/>

As your Scoutmaster and Senior patrol leader check in at the camporee office, your unit will be shown to your campsite. Remember, all equipment must be hiked in—no private vehicles allowed past the parking lot. Your cooperation in not parking in restricted areas is extremely important to the safety of the Camp. Parking in campsites is not permitted, unless special permission is obtained for valid reasons (e.g. a handicapped person needing close access to a vehicle.)

Check-out and Campsite Clean-up

Checkout hours are Saturday night after the closing campfire, and Sunday 7AM until 11AM. All Troops should use the following checklist to clean campsites. **All troops will be expected to have their campsite inspected by an OA Staff member prior to checkout.**

PLEASE LEAVE YOUR CAMPSITE CLEANER THAN YOU FOUND IT. TROOPS WILL BE HELD AS LONG AS NEEDED TO ENSURE CAMPSITES ARE CLEAN BEFORE THEY ARE ALLOWED TO CHECKOUT AND LEAVE!

- Adirondacks Swept out and all trash removed. (including under bunks)
- Troop Bathrooms Swept and Cleaned
- All Campsite trashcan liners removed and replaced. (including bathroom trashcans)
- Campsite swept for trash and fire bowl extinguished
- Leftover Firewood Should be Returned to the woodshed

Be Prepared

Individual/Patrol Items:

- SCOUTBOOK (Make sure you have at least one copy per patrol)
- The Ten Essentials (**look in the scout book**)
- Daypack & (Water Bottle) Stay Hydrated!
- Class A uniform (Flag Ceremonies)
- Class B uniform (Themed Costumes are Encouraged)
- Extra Footwear
- Personal Eating Utensils, etc.
- Tent (Just in case)
- Sleeping Bag & Sleeping Pad
- Toiletries – toothbrush, soap...
- Personal Medication (if any)
- Backpack (optional for hiking)

Troop Items:

- American Flag/ Troop Flag (**EXTRA POINTS**)
- Troop First Aid Kit
- Drinking Water Containers
- Troop Shelter or Dining Fly
- Shovel and Sand & Water Cans for fire area

- Troop Ax & Hatchet
- Cooking Gear
- Pizza Ingredients
- Dutch-Oven
- Charcoal

Event Schedule (Revised)

Friday Night (optional)

5:00pm-10:00pm – Check-in, Campsite Set-Up (No planned activities.)

9:30pm-10:00pm – SPL/Scoutmaster Meeting (Dining Hall Scorecards)

11:00 PM – Lights Out

Saturday

7:45am-8:00am – Opening Flags (Tower Field)

8:00am-8:30am – Shooting Sports Safety Briefing (**Refer to Pg.7**)

8:30am -10:00am – Patrol Training Session

10:00am-12:00pm – Patrol Competition (Meet in Tower Field to start)

11:00pm-12:30pm – Dutch Oven Pizza Cook-Off (Craft Lodge)

12:00pm-12:30pm – Pizza Cook-off Submission (Craft Lodge)

12:00pm-1:00pm – Lunch

1:00pm- 3:00pm – Patrol Competition/Free Shoot w/Patrol

3:00pm- 4:00pm – SPL Competition

4:00pm-5:00pm – Scoutmaster Competition

5:00pm-6:00pm – Troop Dinner (OA Dinner & Chapter Election)

5:00pm-6:00pm Scorecard Submission (Dining Hall)

6:00pm-6:15pm – Closing Flags

6:15pm-7:30pm – Closing Campfire (**Awards & Prizes, Troops must be Present to Win**)

7:30pm-8:30pm – Cracker Barrel

(Please be flexible with the schedule)

7:30- Camp Checkout opens after end of Campfire Program

Sunday

7:00am – 7:15pm – Open Flags

7:15am-7:30am – Scouts Own (chapel)

7:30am-11:00am – Checkout. (Requires OA Camp Staff Inspection)

Space Cowboys

Have fun, be a Space Cowboy for the weekend

Patrol Scout Skill Training

Scout Skill Training Session:

Order of the Arrow Staffing will be assisting patrols in honing their scout skills before setting adrift in Space! Patrols will have time to practice their scout skills and receive assistance from adults & staff without worry of being graded on performance. Staff have been asked to not sign off on Scout books during this time, However, Unit Leaders are encouraged to keep track of individual scouts rank advancement.

Patrol Competition

This is the part of the day where patrols will be graded on individual as well as team performance. We completely understand that every patrol is different, so staff has been requested to adjust the difficulty level of each station based on the experience level of each member of the patrol. Experienced Patrols will be expected to be at the top of their game while newer patrols will be challenged based on their skill level. Scouts will be asked to perform a series of tasks that will test the individual skill of each patrol members as well as their ability to work together as a team and have fun even in the midst of irksome tasks.

Patrol Stations:

- Fire Building -Serenity “Out of Gas”
- Orienteering – “The Bleeps, The Sweeps, The Creeps”

- Ten Essentials – Yogurt’s Shop
- Pie Tin Shoot – Spaceballs the Tomahawk “the kids loved it”
- First Aid – Bacta-Spray
- Knots/Lashings Yub Nub’s Rebuild
- Team Building – The Bounty Hunters Guild
- Shooting Sports – Area .22

Senior Patrol Leader Competition -The Jedi Trials

Senior Patrol Leaders, your troop has chosen you to participate in the Jedi Trials. Show how honorable you are and dress for the part and have fun.

- We will provide details of this event when the event starts to prevent unfair preparation ahead of the event.

Scoutmaster Competition – Sith Academy

- Scoutmasters you’ve gone rogue’ Show how evil a scoutmaster can be and dress the part
- We will provide details of this event when the event begins to prevent unfair preparation, ahead of the event.

Dutch Oven Pizza Competition- Pizza Wars

- We do not have a definition for a Dutch oven pizza, Get Creative! Make something with ingredients your patrol can stand behind!
- Each “**Patrol**” is expected to make their own pizza.
- Submission needs a name that reflects your home planet.
- Patrols should meet at the craft lodge with all of their supplies, ingredients & gear to be assembled and cooked at the craft lodge.
- Pizzas made in the campsite will be disqualified.
- Adults, even though it may be tempting, Don’t... do the cooking for them, just provide pointers. Adult supervision only. Points docked if adults assist unless absolutely needed.
- Most importantly this isn’t “Master Chef”... Have fun!

Skits and Campfire

- Will be awarded an automatic 5 Points if they perform a skit during campfire.
- All awards will be announced during Campfire. Troops must be present to win.

Shooting Sports

All Scouts who desire to shoot .22s at this event must attend the 30 minute safety briefing will be provided a bracelet to identify they have been safety briefed.

Scouts who do not attend this safety briefing will not be permitted to shoot at this event.

Cub Scouts attending this event will not be able to shoot .22 rifles per BSA Safety Policies. We will also not be providing BB Guns for them! At our Shooting Sports, safety comes first at our ranges. All Range Directors are certified in the use and instruction of their respective firearms. Scouts and Scouters will only shoot when our certified and trained adult supervision is present. **All Scout BSA Members** are welcome at our ranges. While at the Ranges, we want to remind scouts, that this a **High Safety Area** and all scouts and scoutmasters are required to follow the instruction of range staff at all times.

Rules and Guidelines

- **The Scout Law, The Scout Oath & Outdoor Code are the law of the camp.**
- **No cars or trucks will be allowed past the parking lot without permission and a Vehicle Pass issued at Camporee Check-in.**
- **COVID19 GUIDELINES** There are no Covid19 mandates statewide in Washington at this time. This can change at any time! Masks are optional
- Please Report all Accidents, injuries, or other Emergencies to an Adult member of the Camporee staff. Medics on site will be prepared to handle these situations.
- Please turn in lost and found items at the Camporee Office. Unclaimed items will be donated.
- No Scout can leave camp after check-in without a release from their parents or Scout leader. Scouts must be accompanied by an authorized adult while out of camp and must sign out at the camp office before departing. When releasing a scout into someone else's custody, you must be sure that person has parental consent to do so.
- Scouts must stay out of other troops' campsites/cabins unless invited. Off-limit areas include maintenance areas and staff quarters.
- All fires must be tended, and follow basic fire safety guidelines.
- No Vandalizing of BSA Camp property.
- All liquid fuels must be stored in the camp fuel locker. Liquid fuels must be used under adult supervision only.
- **No Throwing of any objects of any kind!**

- No intoxicating beverages or illegal drugs (including marijuana) are allowed on any BSA property.
- **ANY VIOLATION OF THESE RULES WILL RESULT IN IMMEDIATE DISCHARGE FROM CAMP!**

Emergency Preparedness

Be Prepared

It is extremely important to have equipment shakedowns and practices before coming to Camporee. One suggestion is to distribute the list of required equipment and have a "demo" night to make sure that all Scouts and parents understand what clothing and equipment are essential to have a good experience.

- Be prepared for a number of weather conditions
- Make Sure the adult that checks in has the medical forms and waivers of all scouts present at the campout.
- Make sure the unit roster at the end of this packet is completed and turned in upon arrival.
- Make Staff aware of any allergies or medical conditions your scouts have. **Scouts with epi pens must carry them on their person at all times and make sure patrol members know how to use it**

Lost Person/ Search and Rescue

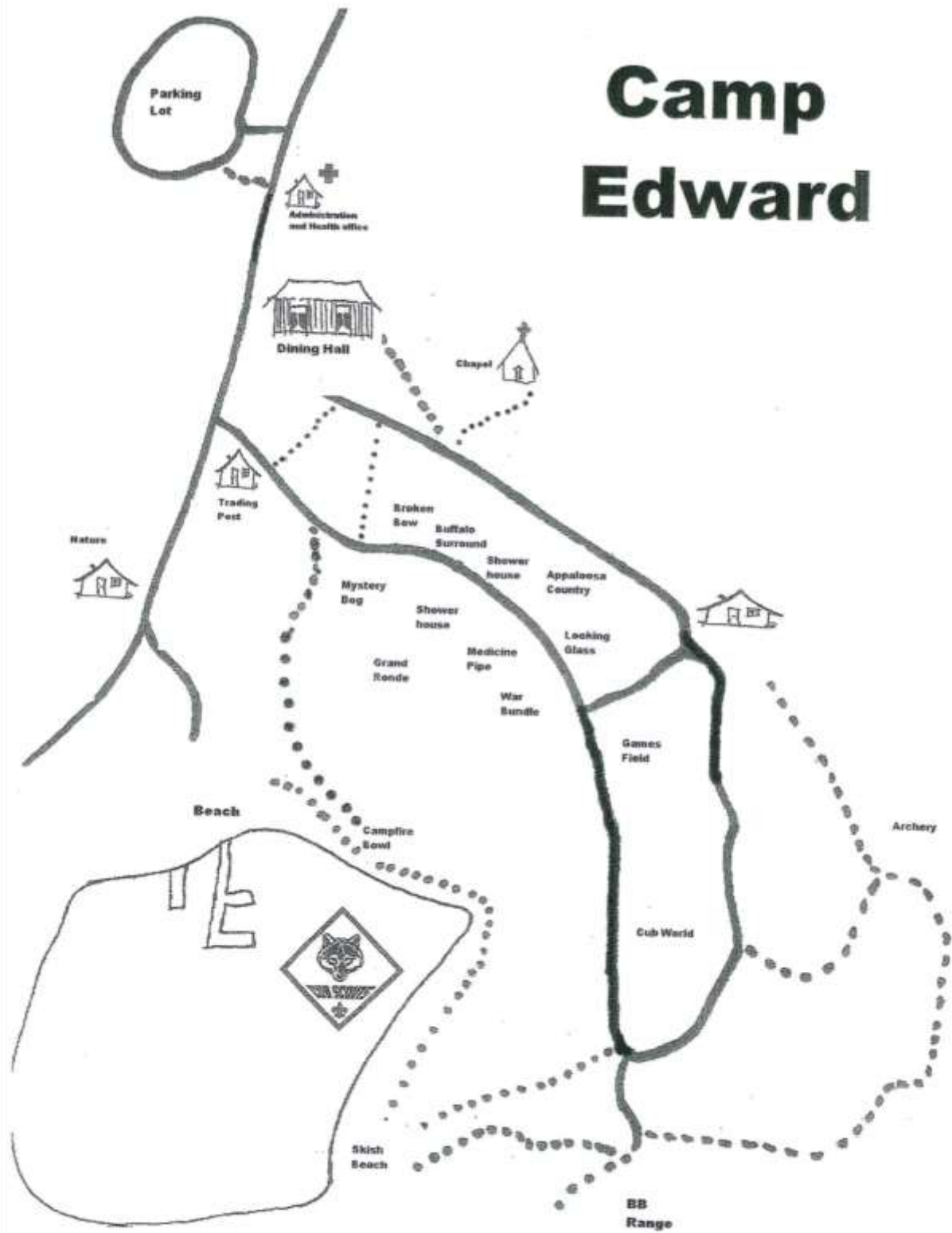
- First, recount all personnel, and then identify specifically who is missing.
- Determine last known location.
- Send two runners to nearest first-aid station or to check-in office.
- Keep remaining personnel in camp until further notification.
- Let the Camporee staff and Camp Rangers coordinate search or rescue operations.

Evacuation Procedure

In case of the chance we need to evacuate the camp please refer to the following procedures.

- Make Staff Aware of situation
- Please let the Staff be the ones who contact the rangers
- Listen for Emergency Bell
- **Ensure staff have a list of all members in your unit present at the event and identify whether their gender and whether a Youth, Youth+, Or Adult (Refer to Unit Roster Form)**
- **Account for all personnel**
- Move unit to parade field by the Camp Edward Fort
- Recount for all personnel
- Inform Staff of any missing personnel

Camp Edward



2022 Camporee Unit Registration Form

REQUIRED @ CHECK IN

Staff must be able to read this in Case of Emergency!

UNIT ROSTER					
UNIT #					
SCOUT NAME	Y/18+/A	POSITION	28-April	29-April	PAID
EXP. JOHN DOE	Youth	SPL	X	X	\$30.00

PATROL NAME:
 PATROL NAME:
 PATROL NAME:

OF SCOUTS IN PATROL:
 # OF SCOUTS IN PATROL:
 # OF SCOUTS IN PATROL: