

Cub Getaway 2024

Cub Scout Leader's Guide

A Letter from the Camp Director



Fellow Scouts and Scouters,

Welcome to the wonderful world of Cub Getaway at Camp Sheppard! Camp is a unique place where youth and adults build memories and friendships that last a lifetime. Camp Sheppard will act as your base for exciting alpine adventure. The weekend will be packed full with activities and experiences that help youth grow.

Camp Sheppard is operated by the Chief Seattle Council as an outdoor education center, as well as an alpine camping experience for scouts of all ages. Established for youth activities in 1947 camp has been in continuous operation ever since. Camp Sheppard has an impressive history of outdoor adventure, as well as environmental stewardship though partnerships with the National Forest & National Parks Service. Nestled deep in the heart of the Mt. Baker-Snoqualmie National Forest, and in shadow of Mt. Rainier it is hard to find a more suitable location for adventure in the out-of-doors.

This Leader's Guide has been crafted to help prepare you for a successful scout outing in our beautiful alpine setting. Among these pages you will find information on registration, camp accommodations, program offerings, as well as directions to camp. Please feel free to reach out with questions!

Our staff is excited to host you for a weekend of scouting experiences you wont soon forget In the Shadow of the Mountain!

Yours in Scouting,

tbergsma@seattlebsa.org

Torin Bergsma, Camp Sheppard Director **Chief Seattle Council – Boy Scouts of America**65301 SR 410 East

Enumclaw, WA. 98022

P (360) 663-2223





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Updated: 2/13/2024 -T.J.B.



Know before you go!

Reservation Information

Chief Seattle Council Camping Department

3120 Rainier Ave. South

Seattle, WA 98144

Camping Registrar: Melissa Ranken

(206) 725-0361 or campingdept@seattlebsa.org

Program and Facilities

Camp Sheppard

65301 State Rout 410 East

Enumclaw, WA 98022

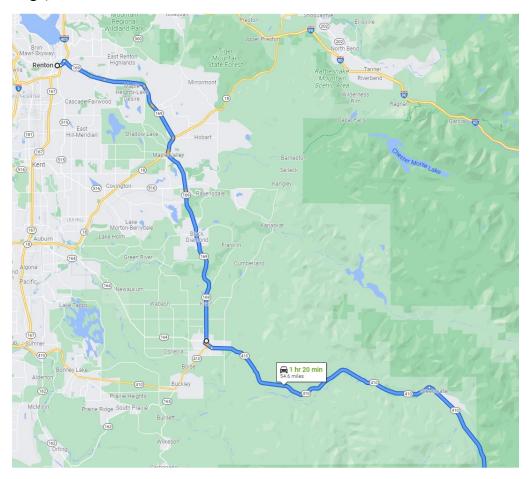
Camp Director: Torin Bergsma

(360) 663-2223 or tbergsma@seattlebsa.org

Directions to Camp

From Seattle:

Take I-405 toward Renton. Exit I-405 for Highway 169 (Maple Valley Highway). Proceed on Hwy 169 through Maple Valley and Black Diamond to Enumclaw. Take a left onto Highway 164 and proceed to the intersection with State Rout 410. Take a left onto SR 410 and drive eastbound approximately 28 miles. Proceed past mile post 52 by 1/2 mile and turn left into the camp driveway (marked immediately before with a brown reflective sign).





Know before you go!

Road Conditions

Camp Sheppard is located along the Mather Memorial Parkway (SR 410) at about 2,500 feet elevation. Conditions in the Spring vary from bare and dry to light snow and ice in a matter of hours. Our chief concern is the safety of participant and staff. For up to date road conditions and weather please visit the Washington State Department of Transportation website prior to departing for camp. Updates are also made to the Chief Seattle Council website when appropriate or in the event a session must be cancelled due to unsafe conditions.

Parking

The camp parking lot is small and shared with a public trailhead. **Please carpool** if possible to help ensure all have room to park. Camp staff members will greet you in the parking lot and direct you to the main lodge for check-in. Carts & wheel barrows are available to transport gear to your cabin. No vehicles are allowed past the camp gate.

Check-In at Camp

Upon arrival at camp, staff members will direct all youth and adults to the main lodge for check-in. Parents should come prepared with their unit number, and the BSA Medical forms for each participant, adults and youth. Once checked in you will be directed to your cabin for the weekend.

COMMUNICABLE DISEASE & Camp

Camp Sheppard has worked hard to prepare a fun and safe program for every Scout who attends Cub Getaway. If any youth or adult has symptoms, fever, or have been in known contact with an individual with a communicable disease the vehicle will be sent home. For up to date guidelines please contact the camping department.



Registering for Camp

Reservations

Reservations for camp programs are made online through <u>seattlebsa.org</u> on a first come, first serve basis. Full payment is due upon registration. For payment options please contact the Camping Department.

When registering you will be prompted to log-in to the registration website. If you do not have an account please create one, and proceed to register.

Cub Scout Packs may register as a group or separately. We will do our best to group Scouts and Scouters from the same unit in cabins together. We will also do our best to keep families together, but male and female participants will be roomed or housed separately. Provisional scouts are not allowed at camp.

Camper Fees

Options	Nights	Meals	Scouts/Scouters
Saturday through Sunday	1	3	\$120.00
Saturday (Day Program Only)	0	2	\$80.00

Forms

<u>All youth and adult</u> participants must arrive at camp with a complete BSA Annual Health & Medical Record (Parts A, B1, & B2). Camp is not more than 72 hours and does not require Part C (Doctor's Physical). Day participants will be asked to keep your medical form with you throughout your time at camp in case of a medical emergency. Overnight participants will turn in their medical forms to the Camp Health Officer.

The B.S.A. health form can be fount at: https://www.scouting.org/health-and-safety/ahmr/

Refund Policy

For the current Chief Seattle Council Refund Policy applicable to Cub Getaway please visit the council website, or contact the Camping Department at campingdept@seattlebsa.org.

Program Options

Saturday Overnight: This options is for a full weekend of fun! It includes 3 meals (lunch, dinner, & breakfast Sunday) and 1 night at camp.

Saturday (Cub Scout Only Day Program): This option is for scouts who are not yet comfortable with overnight camping, and is a day long program. It includes two meals (Saturday Lunch & Dinner), and no overnight.



Accommodations

Bathrooms

Two central bathroom & shower facilities are available for use at camp. One for males and one for females. Bathrooms are open to use 24 hours, and shower facilities are scheduled for youth an adult use (odd and even hours). Paper products and soap are stocked. Other toiletries are not provided, and campers should bring their own for bathroom and shower needs.

One camper bathroom is available in the main lodge.

Cabins

Equipped with nine heated cabins Camp Sheppard is the perfect place for scouts and scouters to enjoy a weekend of fun in the snow. Each cabin has bunks with a camp mattress (bedding is not provided or available). **Male and female youth will be housed separately.** Cabins have 3 rooms (6, 6, & 12) and can accommodate up to 3 youth protection demographics. Your unit may be split between multiple cabins & activity groups.

Please update your online account with any changes in registration, including genders of all attendees. This impacts the manner in which accommodations are allocated.

Dining Hall

Camp Sheppard's Dining Hall/Lodge is a perfect place to warm up at meal time, or get a cup of hot coco & coffee during the day. The dining room is quaint and seats about 70 campers at a time. For that reason cafeteria style food service is offered, and meals are served in shifts.

Meal Shift Program

Upon check-in cabins will be assigned to a specific meal rotation. It is important that scouts and scouters show up during their assigned meal time, as the kitchen prepares food for each service based on these assignments. Please feel free to reach out to the Camp Director with questions regarding food service.

Dietary Needs

The camp kitchen can provide meals that consider common dietary needs such as vegetarian, peanut free & gluten free. Please submit information on all dietary needs **two week prior** to attending camp through the online registration system or by emailing the Camp Director. Attendees with more complex needs can bring their own special foods & store them in the camp kitchen where refrigeration is available.

Peanut Policy

No peanut products, including peanut oil, will be used in the meals, snacks, cracker barrels, or any other food service provided in the dining halls of Chief Seattle Council camps.

While this prohibition is in place in the dining halls, those with allergies must be aware that camp trading posts may contain some peanut products. It is also important to note that peanut products may be brought to camp by individual Scouts or leaders without the knowledge of the camp staff or the Chief Seattle Council.



What to Bring

Scouts & Adults

- Self guided crafts or board games
- First Aid Kit
- Plenty of warm clothes including socks, sweatshirt & waterproof jacket/pants (clothes will get wet!)
- Gloves & Hats
- Sleeping bag & camp pillow
- Flashlight
- Toiletries & towel for the showers
- 6 Essentials
- Annual Health & Medical Record (Part A, B1, & B2)
- \$50 for the Trading Post and advancement offerings

Prohibited in Camp

Camp Sheppard is a dry facility. No alcohol or illegal drugs are permitted on the premises. Camp is located on federal land and is subject to federal law. Marijuana is not permitted anywhere on National Forest Service land.

Pets are not allowed at Chief Seattle Council properties. Scouts or Adults with service animals will be accommodated. Please contact the Camp Director at least one week prior to your visit to discuss how we can best serve you!



Saturday Only Participants

Arrival

Cub Scout day program participants may begin arriving at 7:30am and program begins at 9:00am. Staff members will greet you in the parking lot, and help you check-in.

Upon arrival participants will be directed into camp. At 8:40am an opening flag ceremony will be held and staff members will explain their activity stations. Then we will dismiss participants to their first rotation of the day.

Departure

Rotations and meals will run from 9:00am to 5:00pm with a break for lunch. Day program participants can depart at any time they wish, once they have signed out at the lodge. Participants are also welcome to stay until after the campfire program Saturday evening.

All scouts and scouters must sign out in the lodge prior to departing camp early.

Meals

Scouts and scouters will be assigned a meal rotation group to dine with for lunch and dinner in the Camp Sheppard Dining Hall. <u>Breakfast is not provided.</u> Hot cocoa, tea, and coffee are all available throughout the day in the Dining Hall as well. Other snacks and drinks may be purchased in the camp Trading Post.

Forms & Packing List

- Warm Clothes
- Water Proof Boots
- Hat & Gloves
- Flashlight (if staying for Campfire)
- Annual Health & Medical Record (Part A, B1, & B2)
- \$50 for the Trading Post and advancement offerings

Scouts who attend as day program participants may not change their reservation at camp to stay overnight.



Cub Scout Program



Leadership

The Chief Seattle Council uses the Guide to Safe Scouting and the current Youth Protection Policy at all of our properties. Adult leaders are responsible for monitoring the behavior of youth scouts. Two adult leaders who must be at least 21 years old, and are B.S.A. registered, are required. Male and female Scouts will have separate sleeping accommodations. Female scouts must attend camp with at least one female adult leader.

Young scouts typically thrive in new environments with adult leaders they know well. For very young scouts (Tiger Scouts) we suggest parents attend with their son/daughter.

Because of cabin sleeping arrangements, depending on space, changes to registration must be made to your online account at least one week prior to your weekend stay.

Arrival

Participants may arrive as early as 7:30am and must be checked in by 9:00am. Staff members direct Scouts & Scouters to the main lodge to check in.

All participants should plan to eat breakfast prior to arrival!

Departure

Participants should plan to depart camp around 11:00am Sunday morning. Early departure is allowed with proper parent permission. Those transporting scouts should be listed on their Annual Health & Medical record form.

All scouts and scouters must sign out in the lodge prior to departing camp early.



Cub Scout Program

Program Overview

Cubs will have the opportunity to participate in an open program throughout the day Saturday. Scouts can decide what they want to do and when they want to do it based on the camp schedule! Activities are designed with a fun first mentality, and are not geared solely toward advancement. Cub Getaway is a great time for cubs to experience the great outdoors, build lasting friendships and memories, as well as grow personally.

Cub Getaway offers activities that are fun for all ages!

Program Areas

Activities are educational, interactive, and just plain fun! Learn to tie knots or cook in the outdoors at Scoutcraft. Try your skills and accuracy at the Archery and BB Gun ranges. Build personal and team work skills with our Challenge Course staff. Show us your creativity at the Craft Lodge. Take a hike through the woods of the Cascade Mountain Range. Last but not least take part in Camp Sheppard's newest program area, Cub Scout STEM.

Fun and adventure await your Cub Scouts at camp in 2024!

Activities are tentative, and subject to change as we hire our staff.

Campfire

Scouts will be offered an opportunity to perform in the Saturday evening campfire. Perform your favorite song or skit for the whole camp to see, just make sure it's scouting appropriate! A sign up can be found in the lodge.

Hikes

No experience at Camp Sheppard is complete without going on one of our wonderful hiking trails around the property. Hikes very in length and difficulty. The Snoquera Falls hike features scenic views of the White River valley, the White River trail takes you down to the glacial fed White River, while finally the Moss Lake Loop hike offers old growth Douglas Firs that stood tall when Columbus landed in the Americas. There is a hike for everyone at Camp Sheppard!



CUB GETAWAY 2024 SCHEDULE



DRAFT

	SATU	JRDAY			SUN	DAY	
7:30 to 8:30	Ch	eck In	Dining Hall	7:00	1st Bre	eakfast	Dining Hall
8:40	Flag C	Ceremony	Flag pole	7:35	2nd Br	2nd Breakfast	
9:00 to 9:50	Rot	ation 1	Camp Wide	8:10	3rd Breakfast		Dining Hall
10:00 to 10:50	Rot	Rotation 2		8:30	Scout Ow	n Service	Chapel
11:00 to 11:50	Rotation 3		Camp Wide	8:50	Fla	ags	Flag Pole
12:00 to 12:50	Grab & Go Lunch		Dining Hall	9:00 to 9:50	Rotat	tion 8	Camp Wide
1:00 to 1:50	Rot	ation 4	Camp Wide	10:00	Cabin Clean ເ	ıp/ Check out	Cabins
2:00 to 2:50	Rotation 5		Camp Wide	11:00	Fla	ngs	Cabins
3:00 to 3:50	Rot	ation 6	Camp Wide				
4:00 to 4:50	Rot	ation 7	Camp Wide				
5:00	Flag C	eremony	Flag pole				
5:10	1st	Dinner	Dining Hall				
5:45			Dining Hall	HAVE	A SAFE TRIP E		HOME!
6:20	3rd	Dinner	Dining Hall		YOU NEXT YE		
7:00 to 7:30	Persona	ıl Free Time	Camp Wide		TOO NEXT TEA		AIX.
7:45	Assemble for campfire		Flag pole		Trading p	ost hours	
after campfire	Cracker Barrel In Cabins/Quiet Time		Dining Hall		Saturday	7:30 to 7:30	
10:00			Camp Wide		Sunday	Sunday 7:30 to 11:00	
All Camper	s must che	ck in and ou	t with the of	fice in the d	inning hall.	Thank you	
Sunrise	Buck	Skookum	Suntop	Minnehaha	Castle Mt	Noble Knob	Big Crow
Rotation 1	Rotation 2	Rotation 3	Rotation 4	Rotation 5	Rotation 6	Rotation 7	Rotation 8
BBs ->	Archery ->	Nature ->	Craft lodge ->	Low COPE ->	Song & Skit ->	STEM ->	Outdoor Skills